

ELMA ADELE DUBE | Front-End Developer

Location: Nicosia, Cyprus

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Portfolio: <https://steady-queijadas-39d522.netlify.app/>

PERSONAL STATEMENT

Young professional based in Cyprus certified in Front-End Development and UX/UI design from SheCodes Workshops. Having a background in Architecture, Urban Planning and Landscape Design, I have gained competitive technical and design skills through schooling, self-learning and previous internship opportunities, achievements I believe will give me an added advantage for the job.

EDUCATION

Tertiary Education:

Integrated BA/MA in Architecture (2017-2023)

University of Nicosia, Cyprus

2022

Relevant Courses:

- Architectural Design Studio I-VII
- Architectural History and Theory Courses
- Construction and Structural Detailing Courses
- Beginner to Advanced CAD Courses
- Architectural practice and project management

Professional Certification:

Front-End Developer Certification (2021-2022)

SheCodes Pro Workshops & FreeCodeCamp

2021- 2022

Relevant Courses:

- Basic to Advanced HTML, CSS and JavaScript
- Responsive Web Design Principles
- ReactJS
- Applied Visual Design

SKILLS AND EXPERIENCE

Technical Skills:

Languages: HTML, CSS, JavaScript, JSX

Libraries: Bootstrap

Frameworks: ReactJS, Node.js & NPM

Version control systems: GitHub

Web Hosting: Netlify

Other: API integration, SEO, UX/UI, Video Editing & 3D Modeling

Transferable skills:

- Multi-faceted, with the proficiency to learn new skills in multiple disciplines very quickly (e.g. Software development, graphic design, video editing, product design etc...)
- My background in architecture has developed a muscle for long-term project work, working in a collaborative and feedback driven environment, as well as a sense for clear visual communication of ideas and critical thinking which is beneficial as a developer.
- Creative and artistically inclined, skills I believe give me the ability to approach the work environment and interpersonal relations holistically and with a fresh perspective.

WORK EXPERIENCE

1. Pre-Degree Architectural Internship, Brian Muzwembiri Architects

Windhoek, Namibia

2016

Responsibilities:

- Member of 6 person team that 3D printed models for proposal of low cost housing project in Swakopmund, Namibia
- Weekly engagement in client meetings and documentation of feedback
- Participated in the preparation and submission of building plans for 2 residential projects to City of Windhoek Planning Department for approval
- Daily rendering of small scale projects in Lumion and Artlantis

2. Architectural Internship, Yiorgos Hadjichristou Architects

Nicosia, Cyprus

2020

Responsibilities:

- Development of a proposal for the "Larnaca Housing Competition" by KOAG Cyprus and Cyprus Architects Association
- Member 8 person of concept development and design team (directly involved with 3D modeling, technical drawings and image rendering)
- 3D model making of housing complex in Rhino 3D through visualisation of materiality, structure and basic building systems
- Development of over 12 large-scale technical drawings, renders and competition panels (Rhino3D, AutoCAD, Adobe Photoshop & Adobe Illustrator)

3. Computer and Print Lab Assistant, University of Nicosia

Nicosia, Cyprus

2021-present

Responsibilities:

- Assisting professors and support staff daily with set-up of computer services in classrooms for presentations and lectures
- Full-time member of 3 person team involved in the running and maintenance of the departments technical facilities.
- Improving efficiency in the running and maintenance of print and plotter services, allowing us to serve an average of 20 students a day.
- Resource management and timely maintenance of hardware, allowing department to cut overconsumption of stock by about 50%.